BSA Troop 8 has established the following Guidelines and Practices to enable its Scouts to meet BSA's Cyber Chip requirements:

1. The Troop will conduct Troop-wide Cyber Chip training in the Fall and Spring (typically November and May). This training will include both the Edge Method requirement (Three Cup "Scam" Game for grades 6-8) and the Unit Leader discussion.

2. The Troop will use the Cyber Chip workbook for both grades 6-8 and grades 9-12 found here: https://www.meritbadge.org/wiki/images/b/b4/Boy_Scout_Cyber_Chip.pdf (and attached)

3. Each Scout is responsible for obtaining his own Cyber Chip workbook, initialing the Internet Safety Pledge section and completing the Personalized Contract and Video sections prior to the Troop-wide training. Each Scout is responsible presenting the completed and initialed Workbook for approval during the Troop-wide training.

4. Scouts completing Cyber Chip independent of the Troop-wide training are responsible for completing all sections as described in #3 above, obtaining all approvals and then submitting the completed workbook to the Advancement Chair for entry into Troopmaster.

5. Much like it does with Firm'n Chit and Totin' Chip, the Troop will issue Cyber Chip cards to all Scouts who complete the Cyber Chip training. Each Scout is responsible for annually "recharging" their Cyber Chip card by completing additional requirements or watching additional videos and then submitting their Cyber Chip card to the Scoutmaster for approval during the twice-annual Troop-wide training.

Boy Scout Cyber Chip
Workbook

This Workbook can help you organize your thoughts as you prepare to meet with your counselor.
You still must satisfy your counselor that you can demonstrate each skill and have learned the information.
You should use the work space provided for each requirement to keep track of which requirements have been
completed, and to make notes for discussing the item with your counselor, not for providing full and complete answers.
If a requirement says that you must take an action using words such as "discuss", "show",
"tell", "explain", "demonstrate", "identify", etc, that is what you must do.

Merit Badge Counselors may not require the use of this or any similar workbooks.

No one may add or subtract from the official requirements found in Boy Scout Requirements (Pub. 33216 – SKU 637685).

The requirements were last issued or revised in 2013   •   This workbook was updated in __July 2017.__

Scout's Name:_____   Unit: _____

Counselor's Name: _____   Counselor's Phone No.: _____

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A.   Cyber Chip Requirements for Grades 6-8

☐   1.   Read and sign the Level II Internet Safety Pledge from NetSmartz. (BSA Cyber Chip green card)

> **Internet Safety Pledge**
>
> 1.   I will think before I post
>
> 2.   I will respect other people online
>
> 3.   I will respect digital media ownership
>
> 4.   I won't meet face-to-face with anyone I meet in the digital world unless I have my parent's permission
>
> 5.   I will protect myself online.

☐   2.   Write and sign a personalized contract with your parent or guardian that outlines rules for using the computer and mobile
devices, including what you can download, what you can post, and consequences for inappropriate use.

General comments

What I can download

What I can post	
Consequences for inappropriate use	

☐ 3. Watch the video "Friend or Fake?", along with two additional videos of your choosing, to see how friends can help each other to stay safe online. (NetSmartz.org/scouting)

	Video Name	Date Watched
☐	Friend or Fake?	
☐		
☐		

☐ 4. As an individual or with your patrol, use the EDGE method and mini lessons to teach Internet safety rules, behavior, and "netiquette" to your troop or another patrol. You are encouraged to use any additional material and information you have researched. Each member of the patrol must have a role and present part of the lesson. (NetSmartz.org/scouting)

☐ 5. Discuss with your unit leader the acceptable standards and practices for using allowed electronic devices, such as phones and games, at your meetings and other Scouting events.

B. Cyber Chip Requirements for Grades 9-12

☐ 1. Read and sign the Level II Internet Safety Pledge from NetSmartz. (BSA Cyber Chip green card)

> **Internet Safety Pledge**
>
> 1. I will think before I post
>
> 2. I will respect other people online
>
> 3. I will respect digital media ownership
>
> 4. I won't meet face-to-face with anyone I meet in the digital world unless I have my parent's permission
>
> 5. I will protect myself online.

☐ 2. Write and sign a personalized contract with your parent or guardian that outlines rules for using the computer and mobile devices, including what you can download, what you can post, and consequences for inappropriate use.

General comments

What I can download

What I can post

Consequences for inappropriate use

☐ 3. Discuss with your parents the benefits and potential dangers teenagers might experience when using social media.

☐ Give examples of each.

☐ 4. Watch three "Real-Life Story" videos to learn the impact on teens. (NetSmartz.org/scouting)

Video Name	Date Watched
☐	
☐	
☐	

☐ 5. As an individual or patrol, use the EDGE method and the Teen Volunteer Kit to teach Internet safety rules, behavior, and "netiquette" to your troop or another patrol. You are encouraged to use any additional material and information you have researched. Each member of the patrol must have a role and present part of the lesson. (NetSmartz.org/scouting)

☐ 6. Discuss with your unit leader the acceptable standards and practices for using allowed electronic devices such as phones and games at your meetings and other Scouting events.

> **Note:** All Cyber Chips will expire annually. Each Scout will need to "recharge" the chip by going back to the NetSmartz Recharge area. This space will hold new information, news, and a place for the Scout to recommit to net safety and netiquette. Then, with the unit leader, the Scout can add the new date to the Cyber Chip card or certificate.

When working on merit badges, Scouts and Scouters should be aware of some vital information in the current edition of the *Guide to Advancement* (BSA publication 33088). Important excerpts from that publication can be downloaded from http://usscouts.org/advance/docs/GTA-Excerpts-meritbadges.pdf.

You can download a complete copy of the *Guide to Advancement* from http://www.scouting.org/filestore/pdf/33088.pdf.